AMENDMENTS TO THE CLAIMS

1 1-5. (Canceled)

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- 6. (Currently amended) A computer system, comprising:
- 2 a shared storage memory-mapped file;
- a first server process, said first server process servicing a first request pertaining to a
- 4 particular session, said first server process storing session information pertaining to said
- 5 particular session in said shared storagememory-mapped file; and
- a second server process, said second server process servicing a second request
- 7 pertaining to said particular session, said second server process accessing said session
- 8 information from said shared storage memory-mapped file and using said session
- 9 information to service said second request;
- 10 wherein each of said first and second server processes has a memory space
- 11 associated therewith, and wherein said memory-mapped file is mapped to at least a portion
- of the a memory space associated withof said first server process and at least a portion of the
- 13 a memory space associated withof said second server process.
- 1 7. (Currently amended) The system of claim 6, wherein said first server process stores
- 2 said session information into said shared storage memory-mapped file in the form of a
- 3 serialized byte stream.
- 1 8. (Original) The system of claim 7, wherein said second server process descrializes
- 2 said serialized byte stream prior to using said session information to service said second
- 3 request.

9. (Previously presented) The system of claim 6, wherein said second server process sets a busy indicator associated with said session information to indicate that said session

3 information is currently in use, thereby preventing any other server process from using said

4 session information while said second server process is using said session information.

1 10-14. (Canceled)

- 1 15. (Currently amended) A computer-implemented method for servicing requests,
- 2 comprising:
- 3 instantiating a first server process;
- 4 instantiating a second server process;
- 5 receiving a first request pertaining to a particular session;
- 6 servicing said first request with said first server process, said first server process
- 7 storing session information pertaining to said particular session in a shared storagememory-
- 8 mapped file;
- 9 receiving a second request pertaining to said particular session; and
- 10 servicing said second request with said second server process, said second server
- process accessing said session information from said shared storagememory-mapped file
- and using said session information to service said second request;
- wherein each of said first and second server processes has a memory space
- 14 associated therewith, and wherein said method further comprises:
- mapping at least a portion of the a memory space associated withof said first server
- 16 process to said memory-mapped file; and
- mapping at least a portion of the a memory space associated withof said second
- server process to said memory-mapped file.

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1 16. (Currently amended) The method of claim 15, wherein said first server process

2 stores said session information into said shared storage memory-mapped file in the form of a

- 3 serialized byte stream.
- 1 17. (Original) The method of claim 16, wherein said second server process deserializes
- 2 said serialized byte stream prior to using said session information to service said second
- 3 request.
- 1 18. (Previously presented) The method of claim 15, wherein servicing said second
- 2 request comprises:
- 3 setting a busy indicator associated with said session information to indicate that said
- 4 session information is currently in use, thereby preventing any other server process from
- 5 using said session information while said second server process is using said session
- 6 information.
- 1 19-23. (Canceled)
- 1 24. (Currently amended) A computer readable medium having stored thereon
- 2 instructions which, when executed by one or more processors, cause the one or more
- 3 processors to service requests, said computer readable medium comprising
- 4 instructions for causing one or more processors to instantiate a first server process:
- 5 instructions for causing one or more processors to instantiate a second server
- 6 process;
- 7 instructions for causing one or more processors to receive a first request pertaining to
- 8 a particular session;

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instructions for causing one or more processors to service said first request with said first server process, said first server process storing session information pertaining to said particular session in a shared storagememory-mapped file;

instructions for causing one or more processors to receive a second request pertaining to said particular session; and

instructions for causing one or more processors to service said second request with said second server process, said second server process accessing said session information from said shared storagememory-mapped file and using said session information to service said second request;

wherein each of said first and second server processes has a memory space associated therewith, and wherein said computer readable medium further comprises:

instructions for causing one or more processors to map at least a portion of the a memory space associated withof said first server process to said memory-mapped file; and instructions for causing one or more processors to map at least a portion of the a memory space associated withof said second server process to said memory-mapped file.

- 25. (Currently amended) The computer readable medium of claim 24, wherein said first server process stores said session information into said shared storagememory-mapped file in the form of a serialized byte stream.
- 1 26. (Original) The computer readable medium of claim 25, wherein said second server 2 process descrializes said serialized byte stream prior to using said session information to 3 service said second request.

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1 27. (Previously presented) The computer readable medium of claim 24, wherein the

2 instructions for causing one or more processors to service said second request comprises:

instructions for causing one or more processors to set a busy indicator associated

- 4 with said session information to indicate that said session information is currently in use,
- 5 thereby preventing any other server process from using said session information while said
- 6 second server process is using said session information.
- 1 28. (Currently amended) The system of claim 6, wherein said second server process
- 2 updates said session information to derive a set of updated session information, and wherein
- 3 said second server process stores said updated session information in said shared
- 4 storagememory-mapped file.
- 1 29. (Currently amended) The system of claim 28, wherein said updated session
- 2 information replaces said session information in said shared storagememory-mapped file.
- 1 30. (Currently amended) The system of claim 29, further comprising:
- 2 a third server process, said third server process servicing a third request pertaining to
- 3 said particular session, said third server process accessing said updated session information
- 4 from said shared storage memory-mapped file and using said updated session information to
- 5 service said third request.
- 1 31. (Currently amended) The method of claim 15, wherein servicing said second request
- 2 comprises:
- 3 updating said session information to derive a set of updated session information; and
- 4 storing said updated session information into said shared storagememory-mapped
- 5 file.

1 32. (Currently amended) The method of claim 31, wherein storing said updated session

- 2 information into said shared storage memory-mapped file comprises:
- 3 overwriting said session information with said updated session information.
- 1 33. (Currently amended) The method of claim 32, further comprising:
- 2 instantiating a third server process;
- 3 receiving a third request pertaining to said particular session; and
- 4 servicing said third request with said third server process, said third server process
- 5 accessing said updated session information from said shared storagememory-mapped file
- 6 and using said updated session information to service said third request.
- 1 34. (Currently amended) The computer readable medium of claim 24, wherein the
- 2 instructions for causing one or more processors to service said second request comprises:
- 3 instructions for causing one or more processors to update said session information to
- 4 derive a set of updated session information; and
- 5 instructions for causing one or more processors to store said updated session
- 6 information into said shared storagememory-mapped file.
- 1 35. (Currently amended) The computer readable medium of claim 34, wherein the
- 2 instructions for causing one or more processors to store said updated session information
- 3 into said shared storagememory-mapped file comprises:
- 4 instructions for causing one or more processors to overwrite said session information
- 5 with said updated session information.
 - 36. (Currently amended) The computer readable medium of claim 35, further
- 2 comprising:

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service said third request.

3	instructions for causing one or more processors to instantiate a third server process;
4	instructions for causing one or more processors to receive a third request pertaining
5	to said particular session; and
6	instructions for causing one or more processors to service said third request with said
7	third server process, said third server process accessing said updated session information
8	from said shared storagememory-mapped file and using said updated session information to